

KASLR: Break It, Fix It, Repeat

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ACM AsiaCCS 2020

Graz University of Technology



- Meltdown requires **hardware mitigations**



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- How do these mitigations work?



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- How do these mitigations work?
- Microarchitectural KASLR breaks are **fast and reliable**



- Meltdown requires **hardware mitigations**
- How do these mitigations work?
- Microarchitectural KASLR breaks are **fast and reliable** → how do we **prevent them**?



- CPU uses data in **out-of-order execution** before permission check

MELTDOWN



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- Meltdown can **read** any **kernel** address

MELTDOWN



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- CPU uses data in **out-of-order execution** before permission check
- Meltdown can **read** any **kernel** address
- **Physical memory** is usually mapped in kernel
→ Read arbitrary memory

MELTDOWN



Assumptions

1. Stalling CPU might be **too costly**



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2. Stalling might require **redesigning** parts of CPU pipeline



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Hypothesis

Load is executed, returned value is **zeroed out**



Two tests:

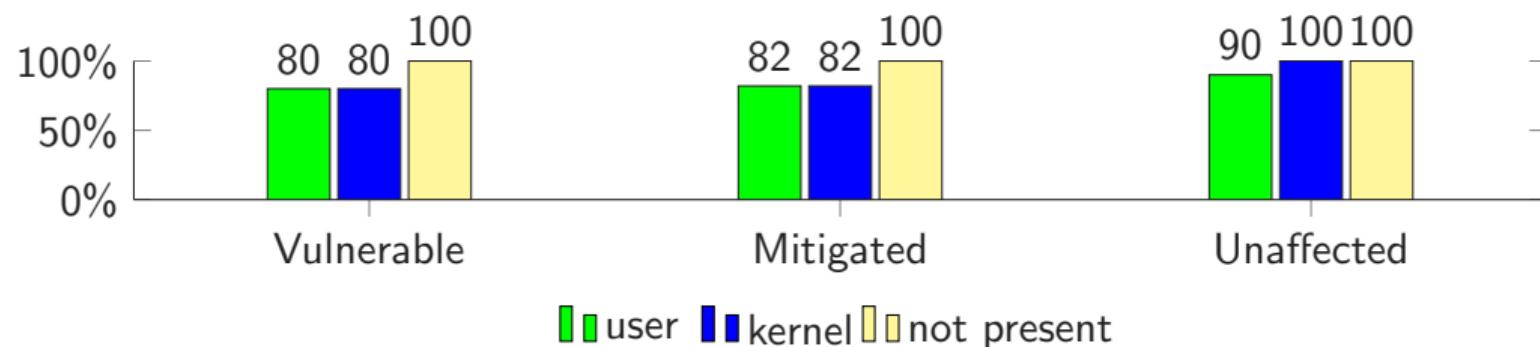
1. Perform Meltdown attack



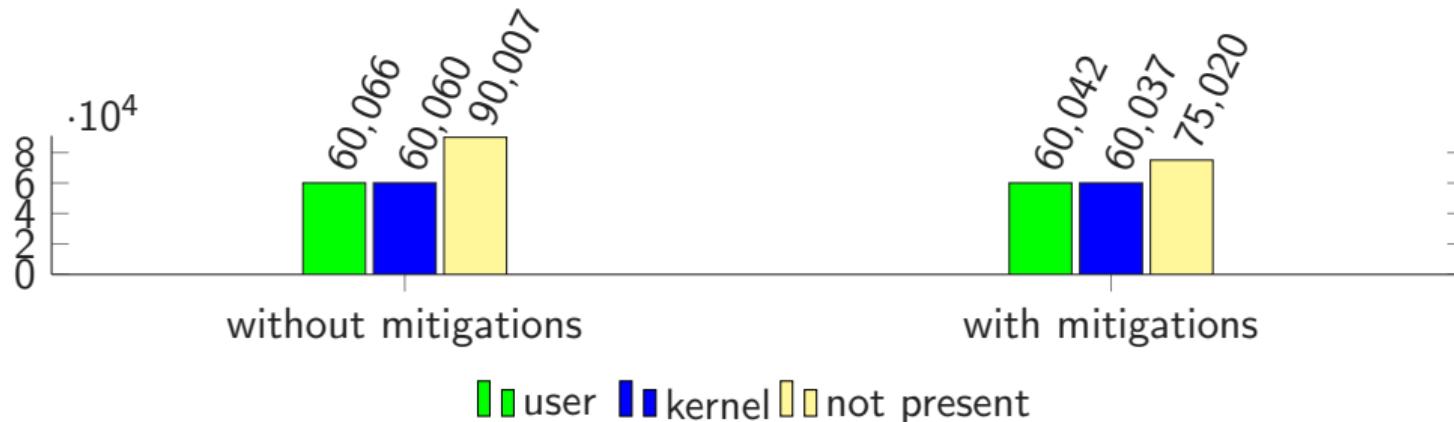
Two tests:

1. Perform Meltdown attack
2. Use Performance Counters

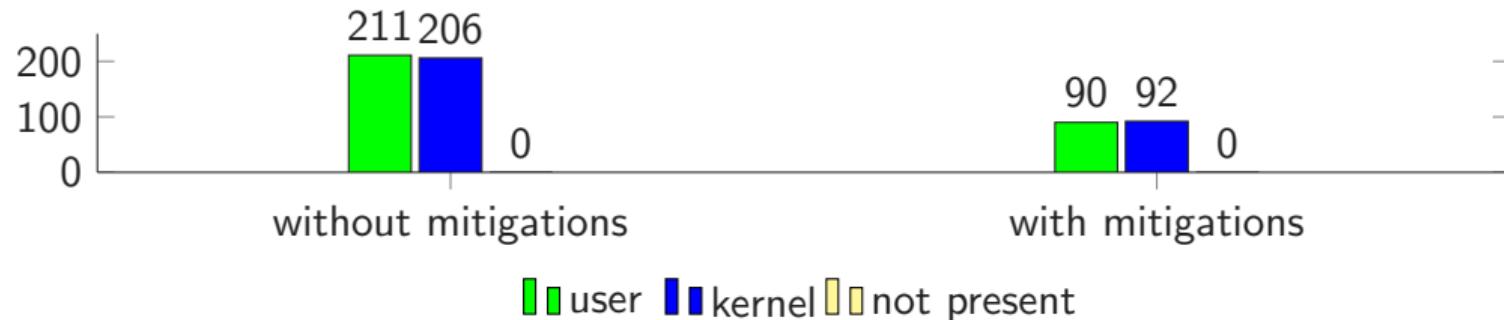
- Intel: CYCLE_ACTIVITY.STALLS_MEM_ANY
- AMD: Dispatch Stalls



- Track number of issued μ OPs on the load ports
- UOPS_DISPATCHED_PORT.PORT_2, UOPS_DISPATCHED_PORT.PORT_3



- L1D_PEND_MISS.PENDING_CYCLES





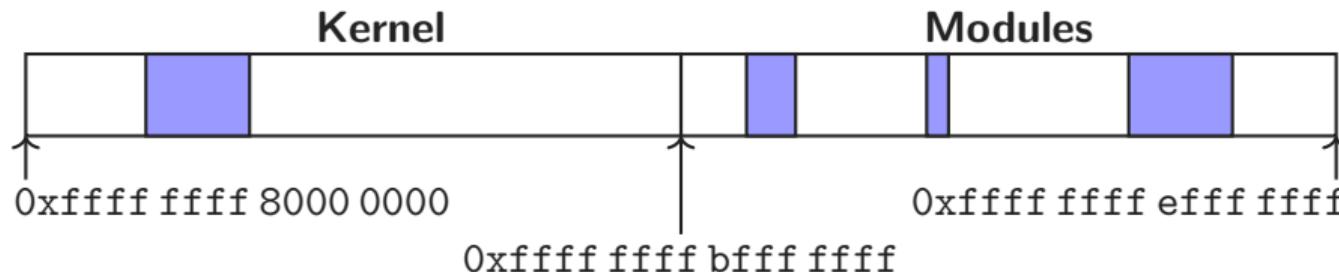
- Can we use the hardware-based mitigations for an attack?

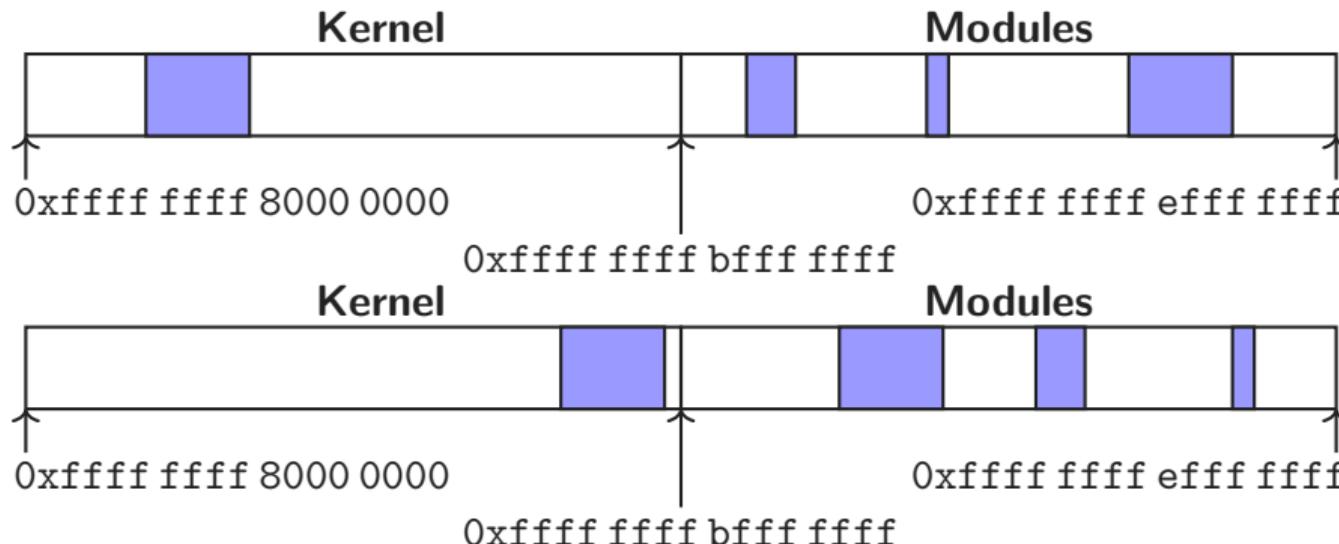


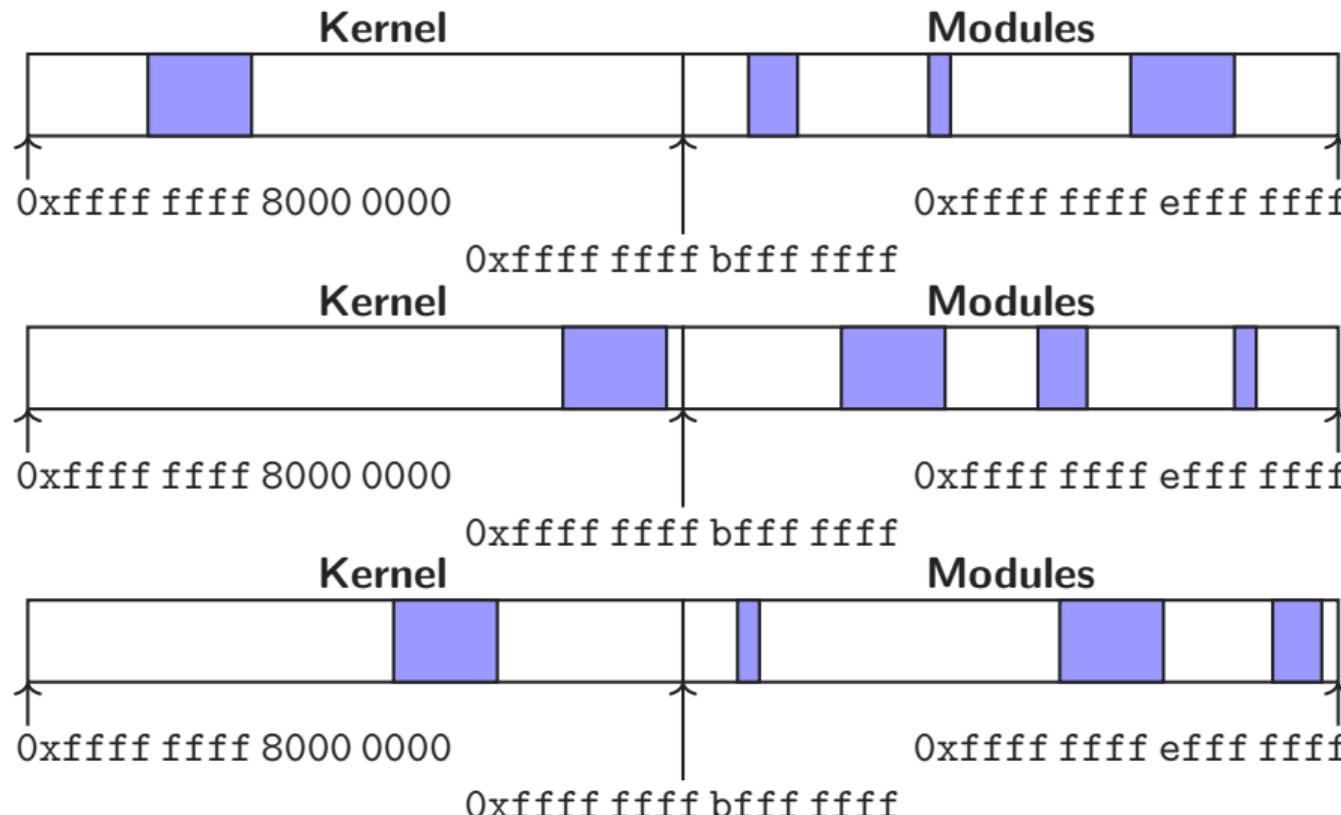
- Can we use the hardware-based mitigations for an attack?
- EchoLoad: fast and reliable **KASLR break**



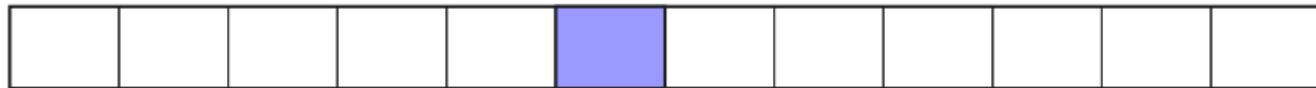
- Can we use the hardware-based mitigations for an attack?
- EchoLoad: fast and reliable **KASLR break**
- **Encodes** the returned value in the **cache**



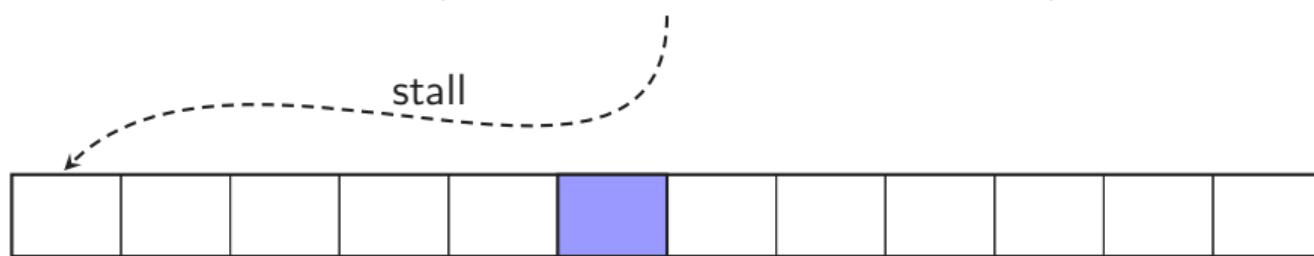




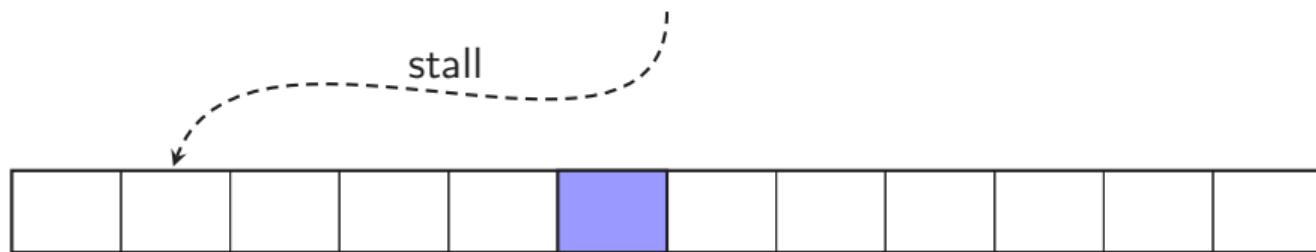
```
maccess(mem + *0xffff ffff 8000 0000)
```



```
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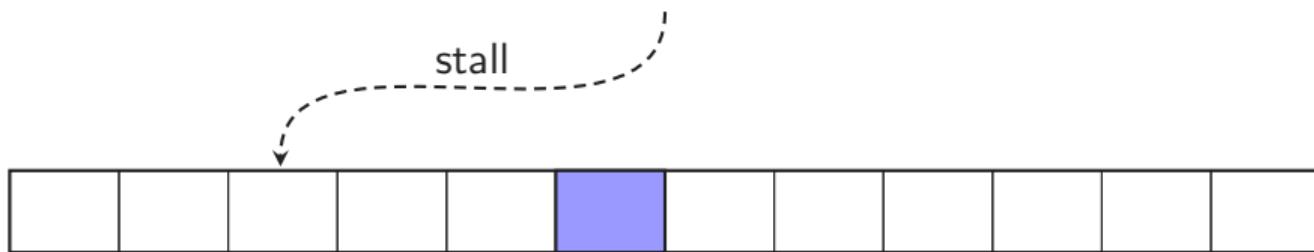


```
maccess(mem + *0xffff ffff 8020 0000)
```



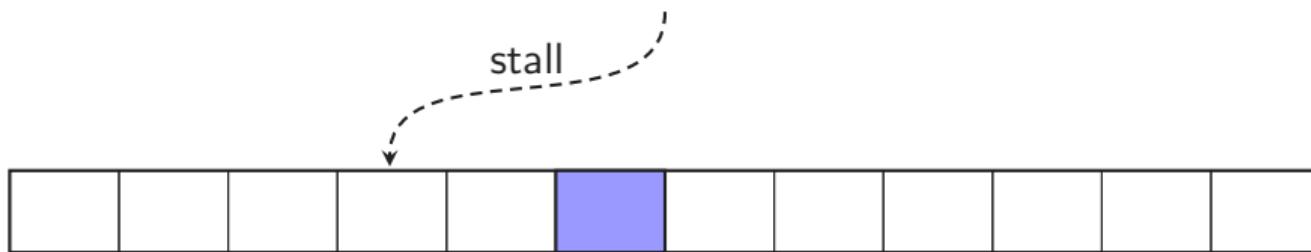
```
maccess(mem + *0xffff ffff 8040 0000)
```

stall



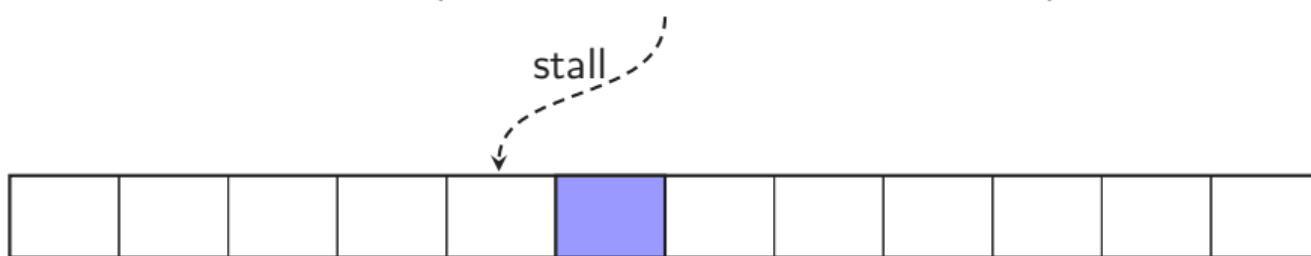
```
maccess(mem + *0xffff ffff 8060 0000)
```

stall

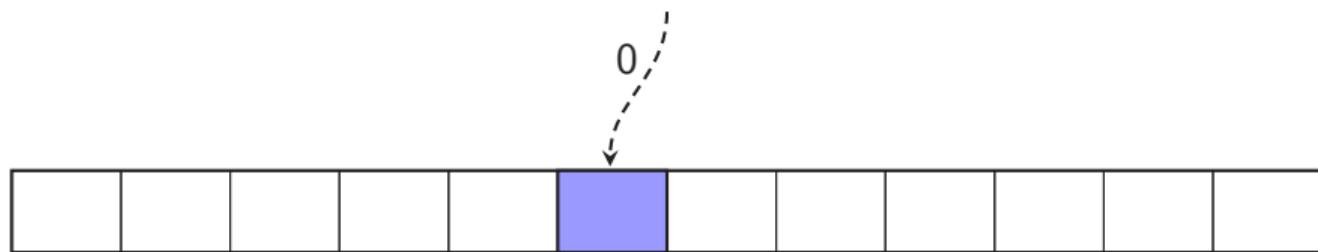


```
maccess(mem + *0xffff ffff 8080 0000)
```

stall



```
maccess(mem + *0xffff ffff 80a0 0000)
```



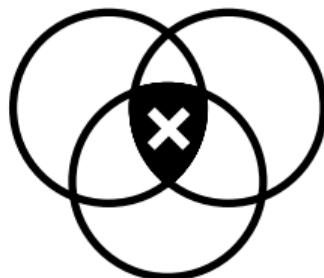
CPU		Speculation	TSX	Segfault
i7-6700K	Time (F-Score)	63 µs (0.999)	48 µs (1.000)	133 µs (1.000)
i9-9900K	Time (F-Score)	33 µs (1.000)	29 µs (1.000)	86 µs (1.000)
Xeon Silver 4208	Time (F-Score)	51 µs (0.994)	40 µs (1.000)	127 µs (1.000)

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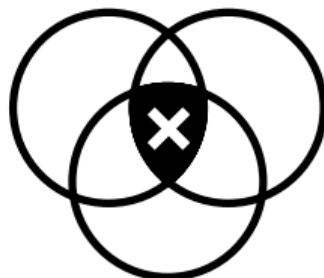
- Works in **SGX** and **JavaScript**

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- Works in **SGX** and **JavaScript**
- Enables **Meltdown from JavaScript** on unpatched x86

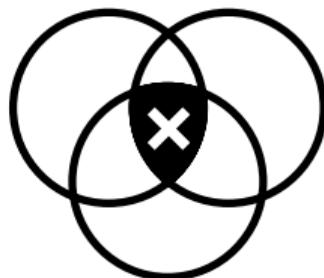


Timing difference



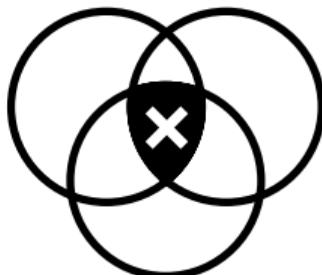
Timing difference

- between **mapped** and **unmapped** pages



Timing difference

- between mapped and unmapped pages
- for different page sizes



Timing difference

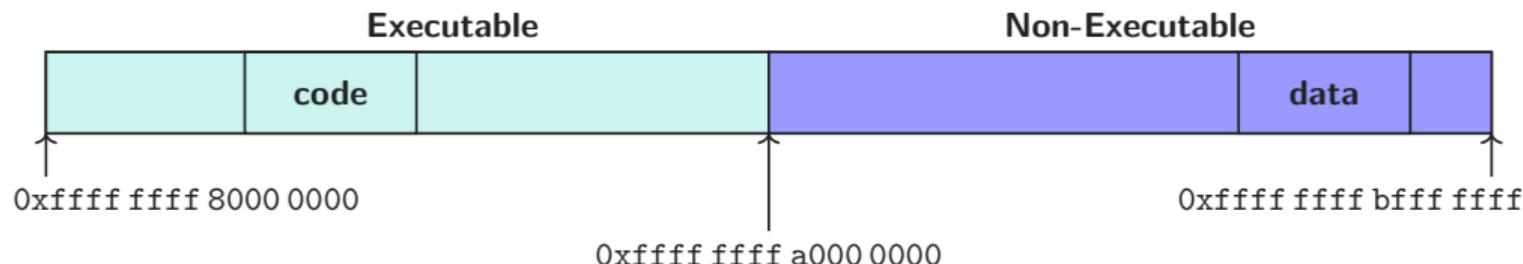
- between **mapped** and **unmapped** pages
- for **different page sizes**
- between **executable** and **non-executable** pages



Current Linux design

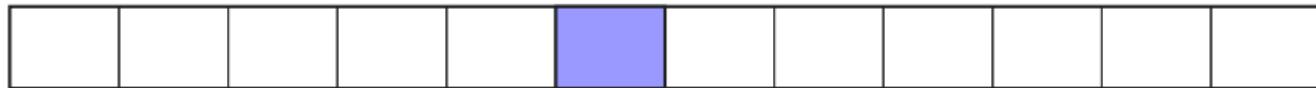


Step 1: Mitigating difference between **mapped and unmapped pages**

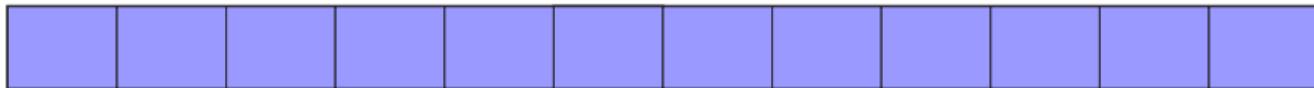


Step 2: Mitigating difference between **executable** and **non-executable** pages

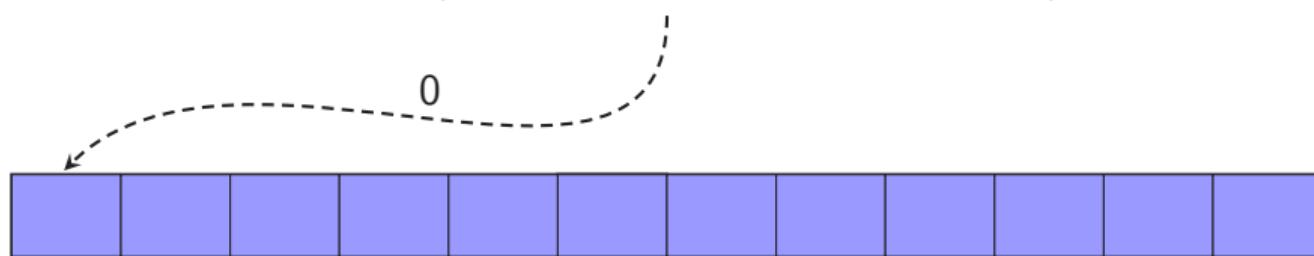
```
maccess(mem + *0xffff ffff a000 0000)
```



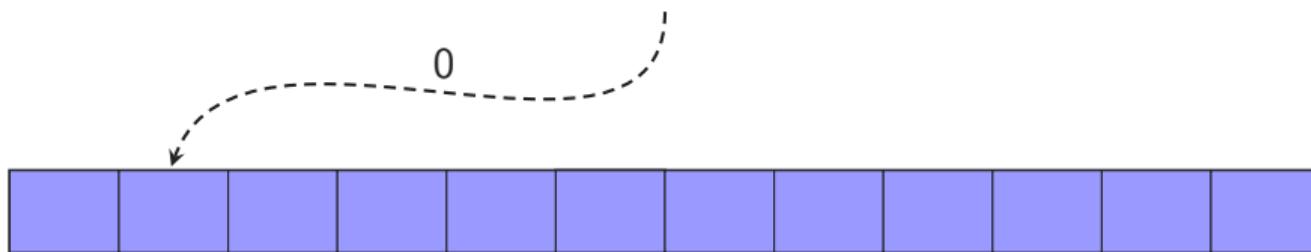
```
maccess(mem + *0xffff ffff a000 0000)
```



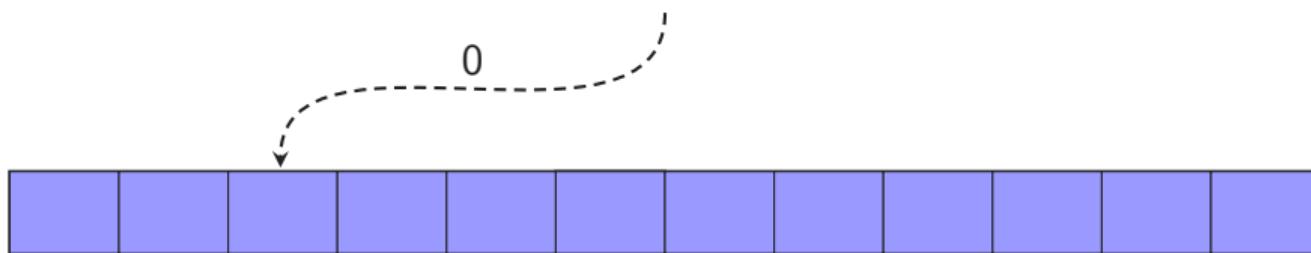
```
maccess(mem + *0xffff ffff a000 0000)
```



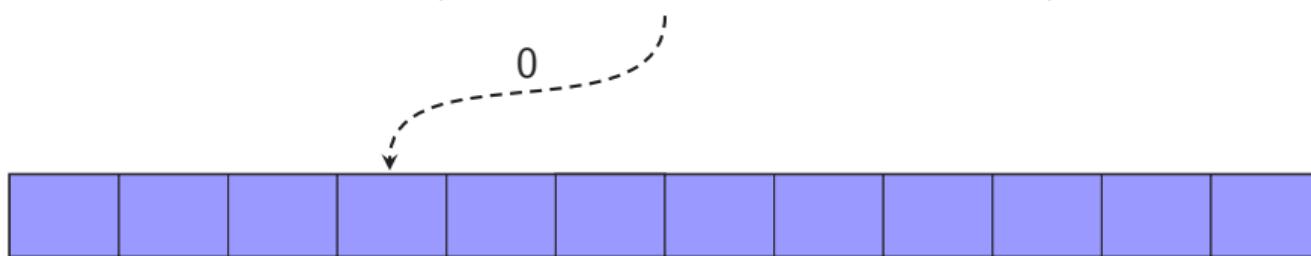
```
maccess(mem + *0xffff ffff a020 0000)
```



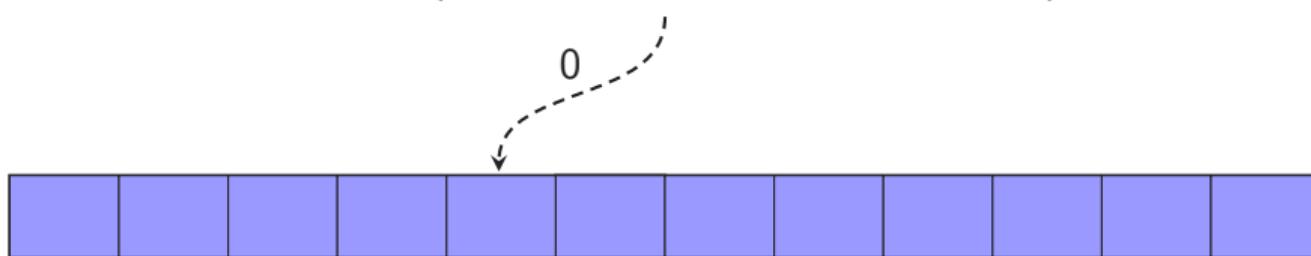
```
maccess(mem + *0xffff ffff a040 0000)
```



```
maccess(mem + *0xffff ffff a060 0000)
```



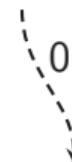
```
maccess(mem + *0xffff ffff a080 0000)
```



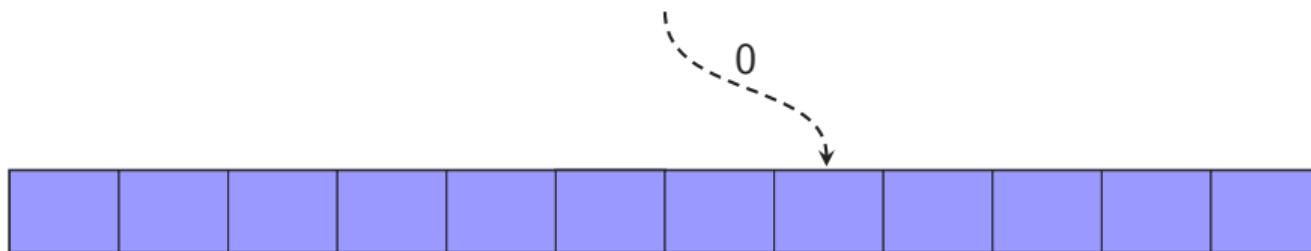
```
maccess(mem + *0xffff ffff a0a0 0000)
```



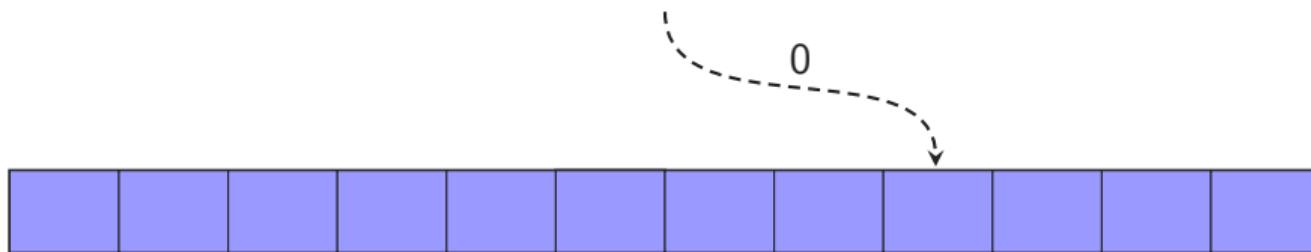
```
maccess(mem + *0xffff ffff a0c0 0000)
```



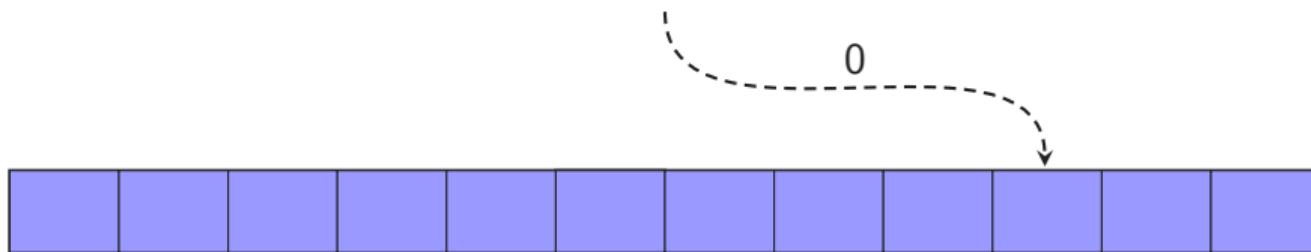
```
maccess(mem + *0xffff ffff a0e0 0000)
```



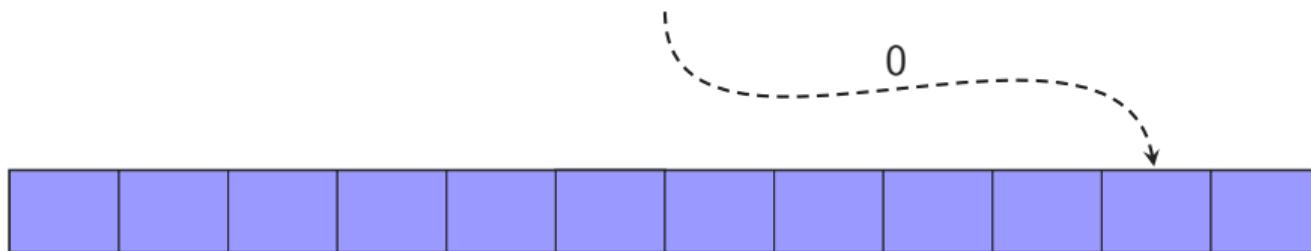
```
maccess(mem + *0xffff ffff a100 0000)
```



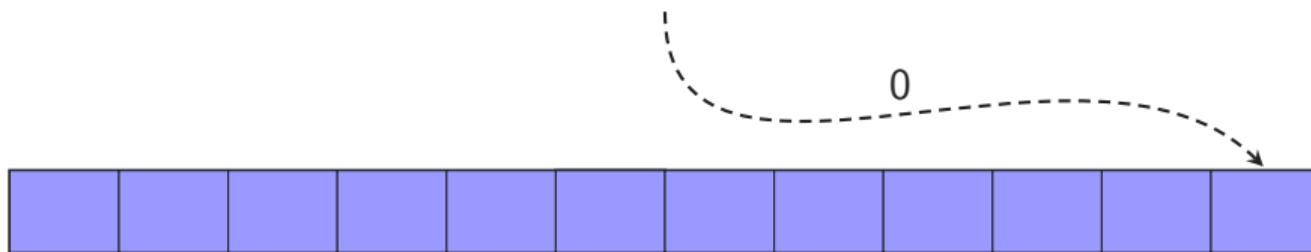
```
maccess(mem + *0xffff ffff a120 0000)
```

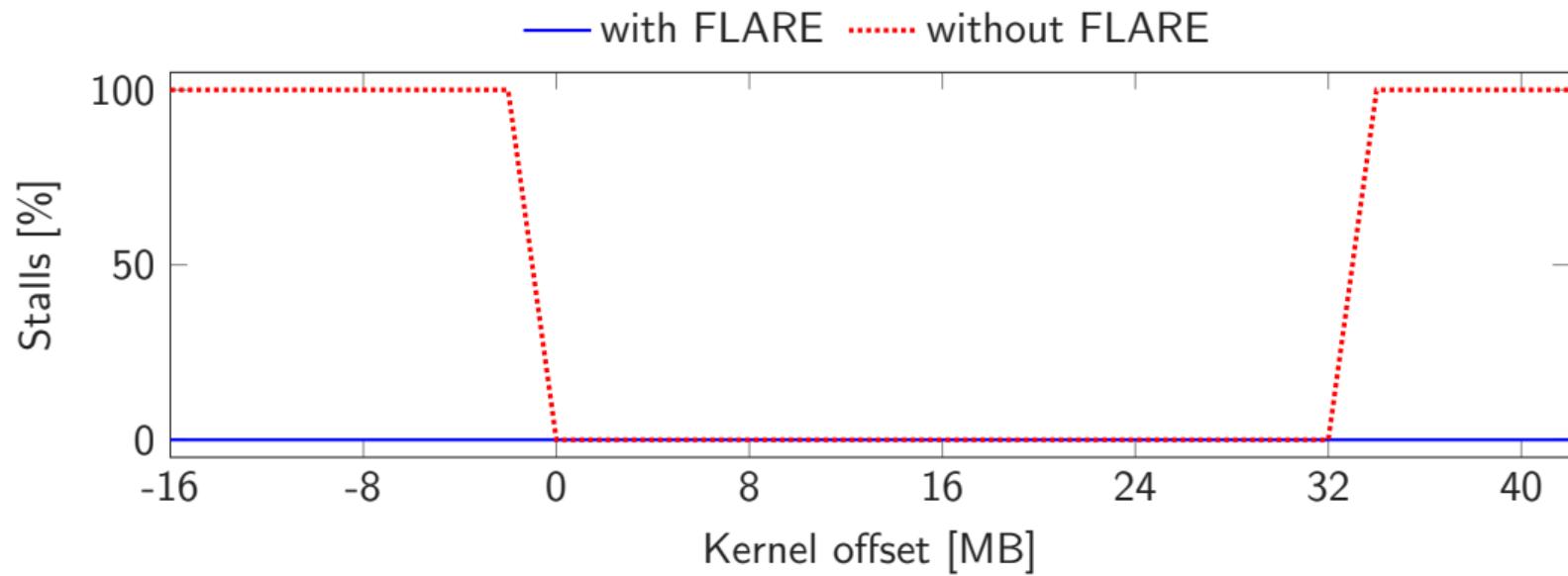


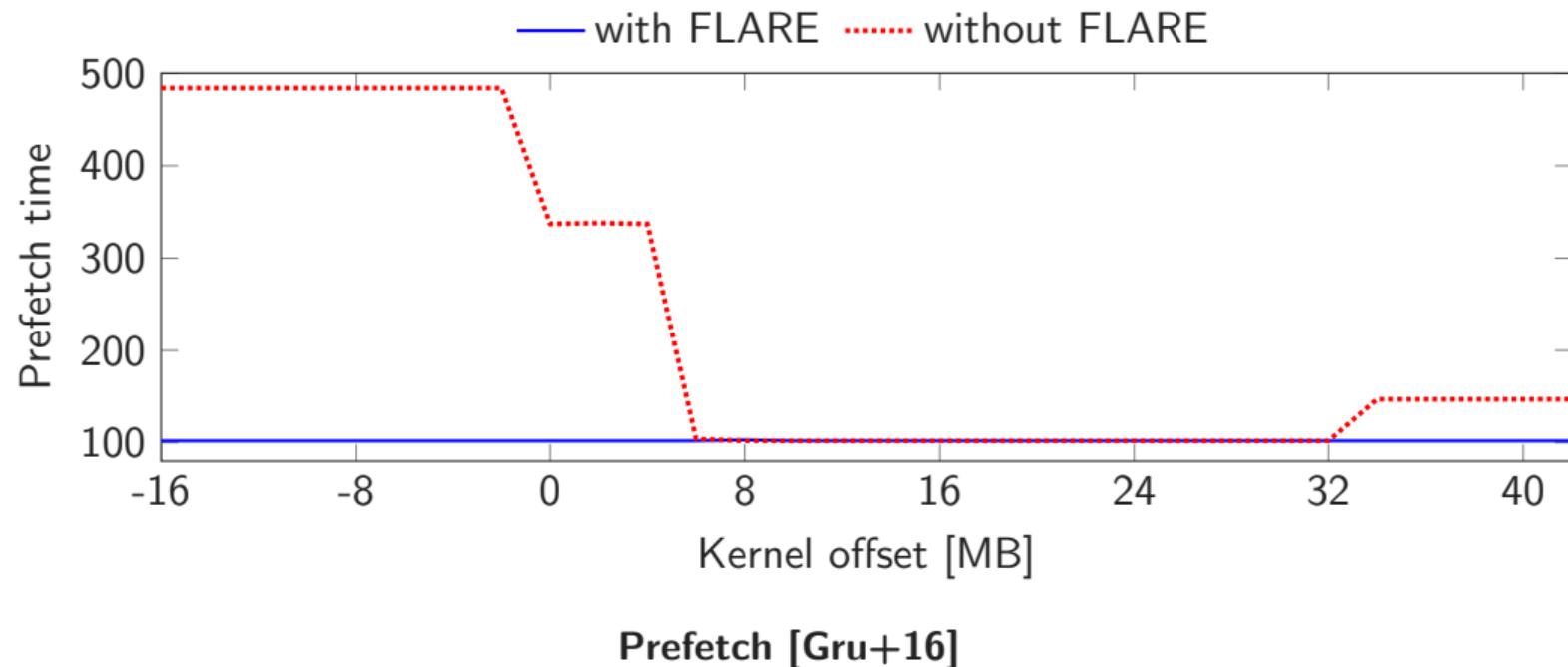
```
maccess(mem + *0xffff ffff a140 0000)
```

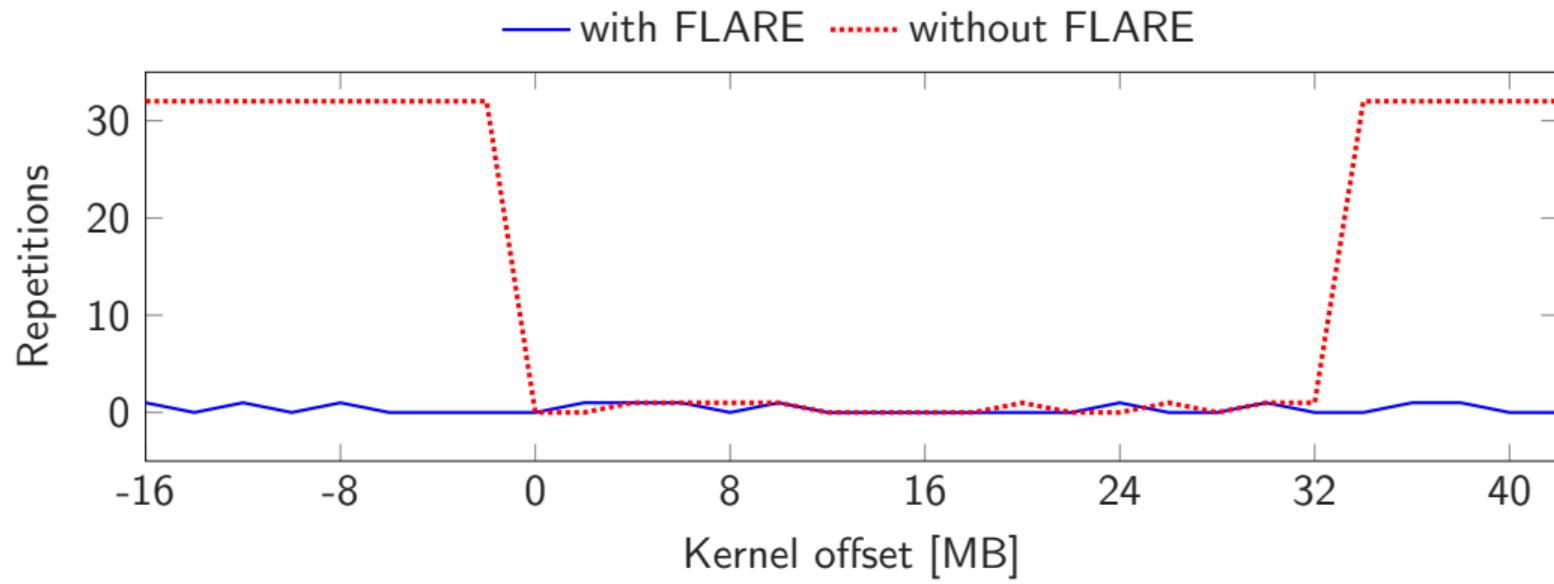


```
maccess(mem + *0xffff ffff a160 0000)
```

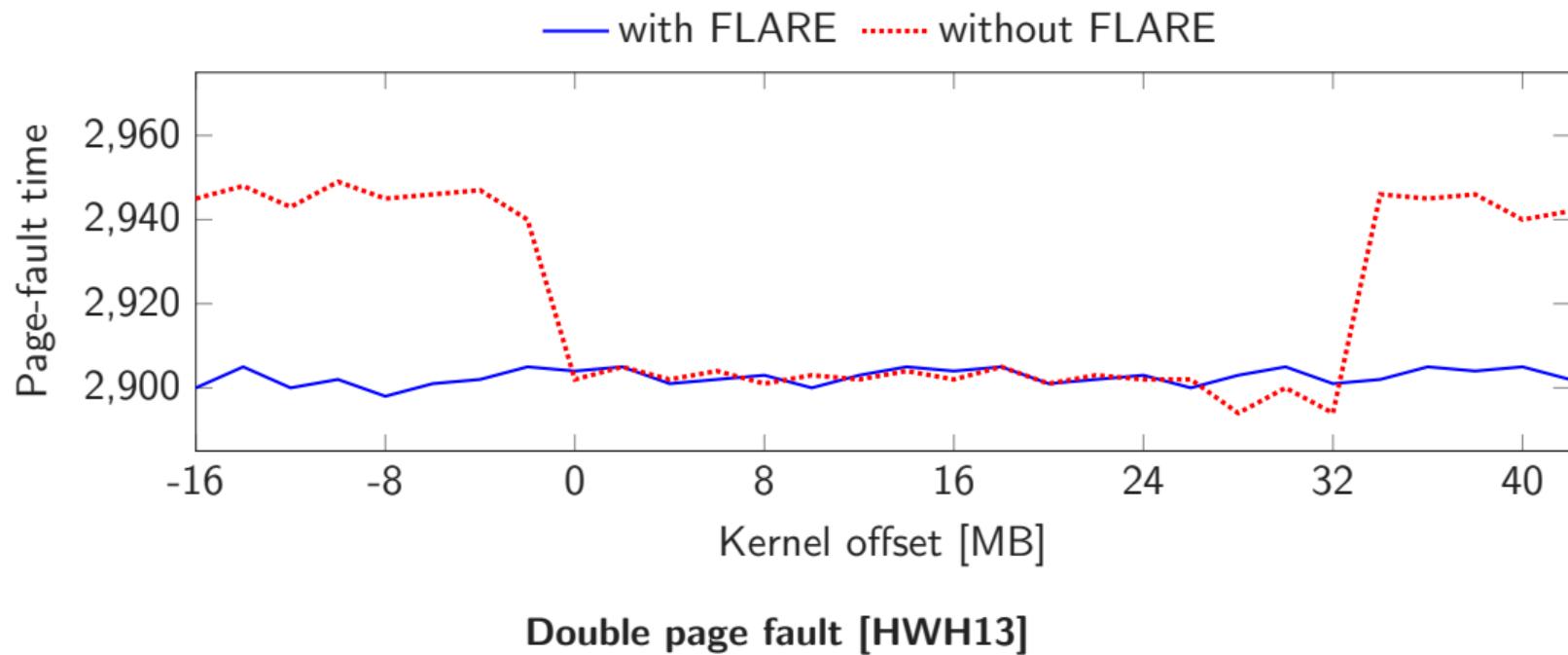


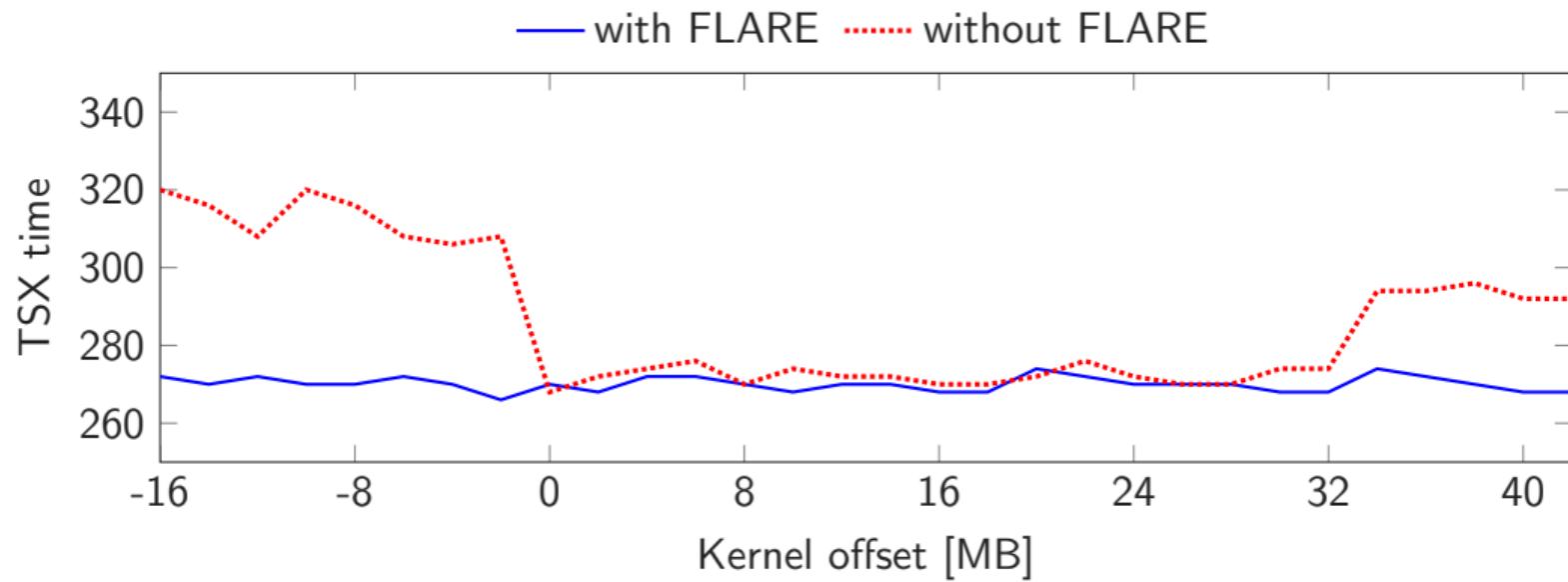
**EchoLoad**



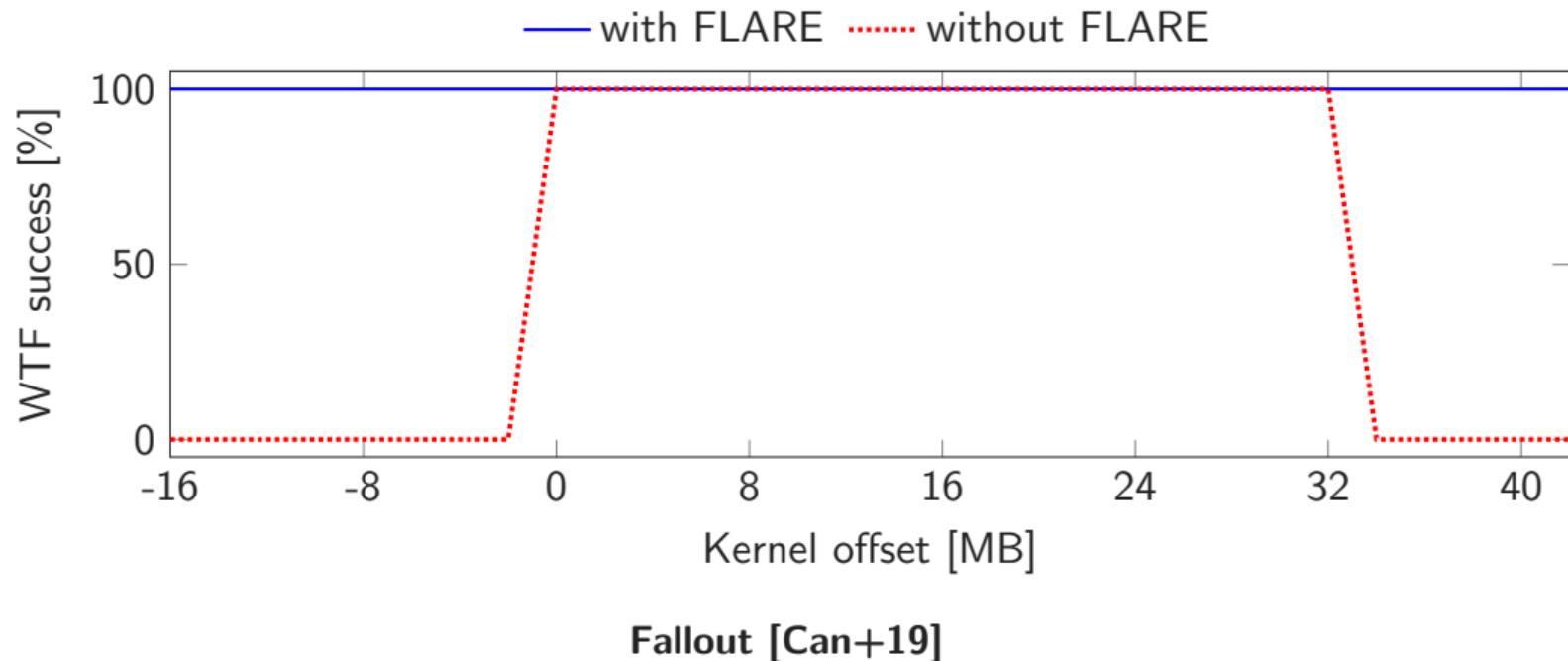


Data Bounce [Sch+19]





DrK [JLK16]





You can find our **proof-of-concept** implementation of FLARE on:

- <https://github.com/IAIK/FLARE>



More details in the [paper](#) [Can+20]

- Attacks from and on SGX
- Meltdown in JavaScript
- Kernel modules, vmalloc, ...
- ...



AsiaCCS'20

Claudio Canella, Michael Schwarz, Martin Haubenwallner, Martin Schwarzl, Daniel Gruss.

KASLR: Break It, Fix It, Repeat.



- Reverse-engineered **hardware mitigations** in recent Intel CPUs



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- Proposed a mitigation for recent **microarchitectural KASLR breaks**



- Reverse-engineered **hardware mitigations** in recent Intel CPUs
- Presented a new attack based on these mitigations
- Proposed a mitigation for recent **microarchitectural KASLR breaks**
 - Need to consider impact **mitigations have on security**

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References

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-  C. Canella, M. Schwarz, M. Haubenwallner, M. Schwarzl, and D. Gruss. KASLR: Break It, Fix It, Repeat. In: AsiaCCS. 2020.
-  D. Gruss, C. Maurice, A. Fogh, M. Lipp, and S. Mangard. Prefetch Side-Channel Attacks: Bypassing SMAP and Kernel ASLR. In: CCS. 2016.
-  R. Hund, C. Willems, and T. Holz. Practical Timing Side Channel Attacks against Kernel Space ASLR. In: S&P. 2013.
-  Y. Jang, S. Lee, and T. Kim. Breaking Kernel Address Space Layout Randomization with Intel TSX. In: CCS. 2016.



M. Schwarz, C. Canella, L. Giner, and D. Gruss. Store-to-Leak Forwarding: Leaking Data on Meltdown-resistant CPUs. In: arXiv:1905.05725 (2019).

This project has received funding from the European Research Council (ERC) under the European Union's Horizon 2020 research and innovation program (grant agreement No 681402). This work has been supported by the Austrian Research Promotion Agency (FFG) via the project ESPRESSO, which is funded by the province of Styria and the Business Promotion Agencies of Styria and Carinthia. Additional funding was provided by generous gifts from Intel, ARM, and Cloudflare. Any opinions, findings, and conclusions or recommendations expressed in this paper are those of the authors and do not necessarily reflect the views of the funding parties